

# Quantum Computing with Qiskit

# Qubits, Quantum Gate and Measurement

- A quantum computation is a collection of three elements
  - ① A quantum register or a set of quantum register.
  - ② A **unitary matrix**, which is used to execute a given quantum algorithm.
  - ③ Measurement to extract information we need.
- Quantum circuit model
  - Universal quantum computer

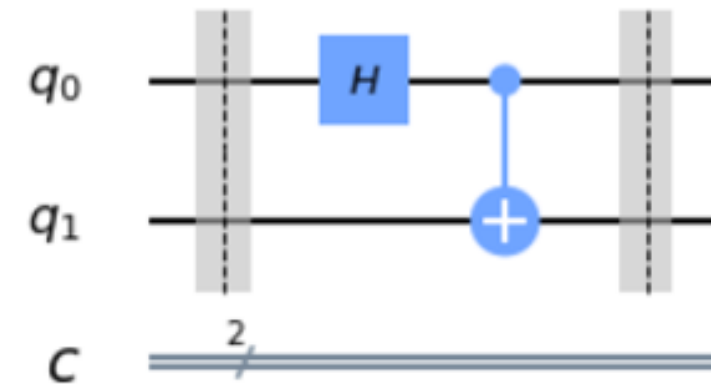
# Quantum Properties

- Superposition

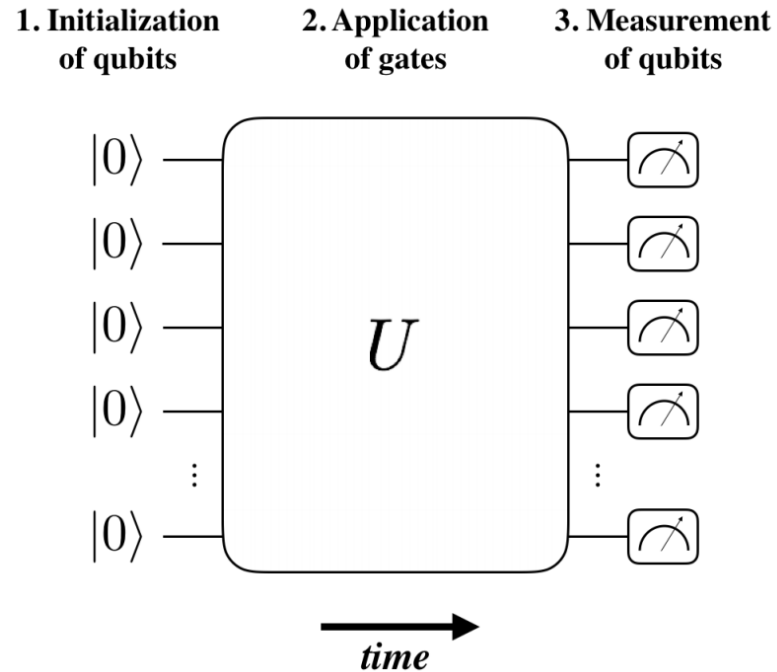
The linear combination of two or more state vectors is another state vector in the same Hilbert space and describes another state of the system.

- Entanglement

Two systems are in a special case of quantum mechanical superposition called *entanglement* if the measurement of one system is correlated with the state of the other system in a way that is stronger than correlations in the classical world.

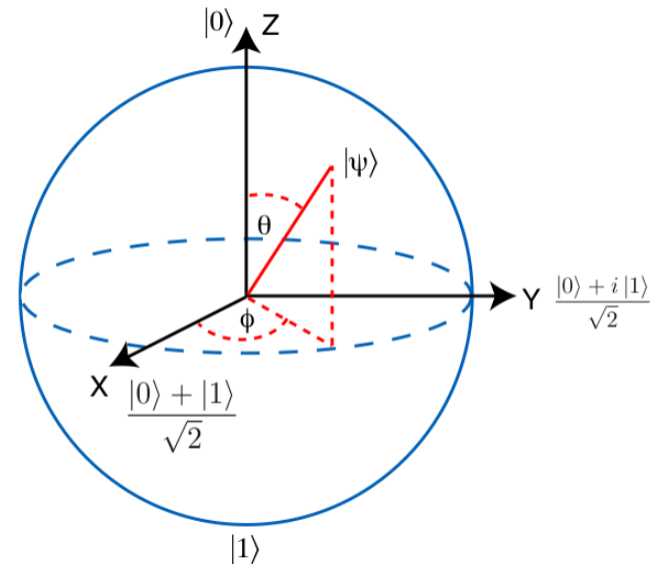


# Quantum Circuit



# Quantum Gates

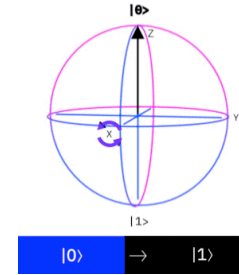
- Quantum Operators
  - In gate-based quantum computers, these operator used to evolve the state.
    - **Unitary** and **reversible**.
    - Single qubit gate: rotation in block sphere.
- There exist universal quantum gates set.



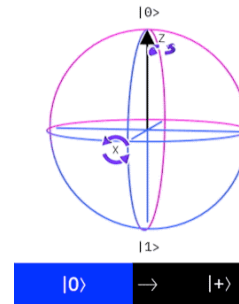
Group Theory Here.

# Single Qubit Gates

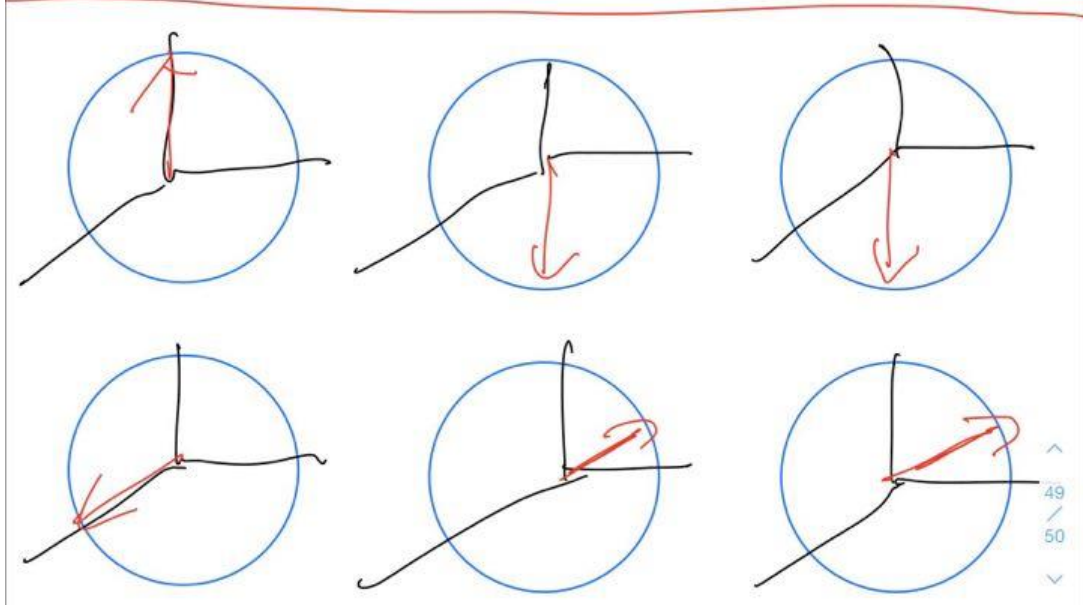
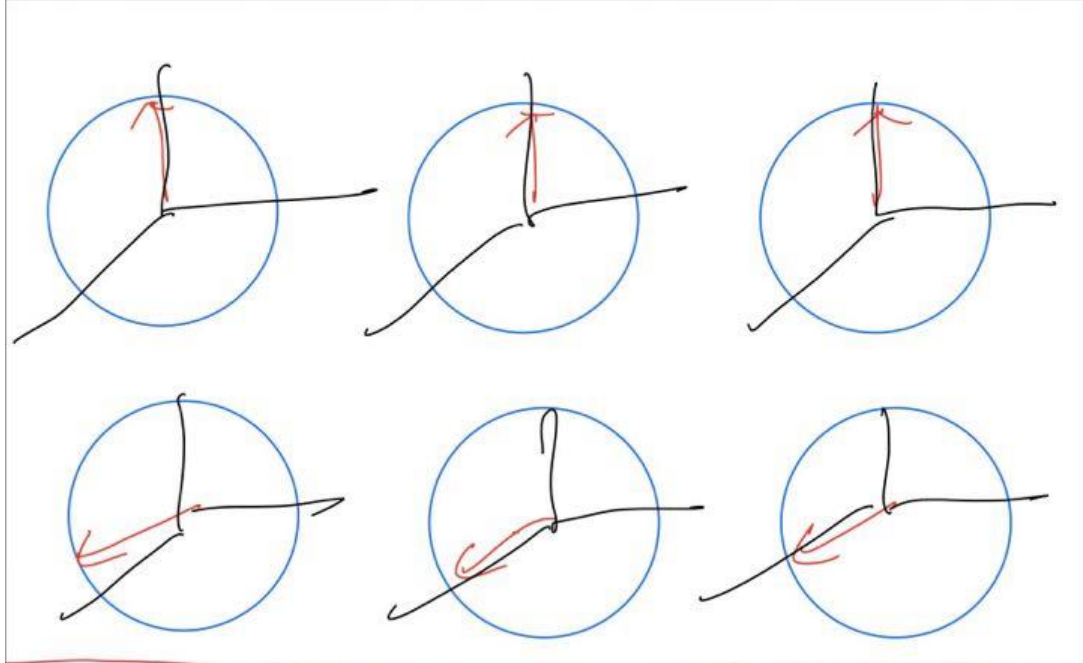
$$X \equiv \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}; \quad Y \equiv \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}; \quad Z \equiv \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$



$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}; \quad S = \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}; \quad T = \begin{bmatrix} 1 & 0 \\ 0 & \exp(i\pi/4) \end{bmatrix}$$



$$u3(\theta, \phi, \lambda) = \begin{pmatrix} \cos(\theta/2) & -e^{i\lambda}\sin(\theta/2) \\ e^{i\phi}\sin(\theta/2) & e^{i\lambda+i\phi}\cos(\theta/2) \end{pmatrix}. \quad u2(\phi, \lambda) = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -e^{i\lambda} \\ e^{i\phi} & e^{i(\phi+\lambda)} \end{pmatrix}. \quad u1(\lambda) = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\lambda} \end{pmatrix}.$$



# Quantum Gates in Qiskit

- **Very Important!**
  - The LSB (Least Significant Bit) is from right to left in qiskit.

$$|q_{n-1}, \dots, q_1, q_0\rangle = |q_{n-1}\rangle \otimes |q_{n-2}\rangle \otimes \dots \otimes |q_1\rangle \otimes |q_0\rangle$$

control

target

Starting state	→	Ending State
00>	→	00>
10>	→	10>
01>	→	11>
11>	→	01>

$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

$|0\rangle\langle 0| \otimes I + |1\rangle\langle 1| \otimes X$

$q_0 \otimes q_1$

$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}$$

$X \otimes |1\rangle\langle 1| + I \otimes |0\rangle\langle 0|$

$q_1 \otimes q_0$

→ Also, this show the difference between entangle and separate state



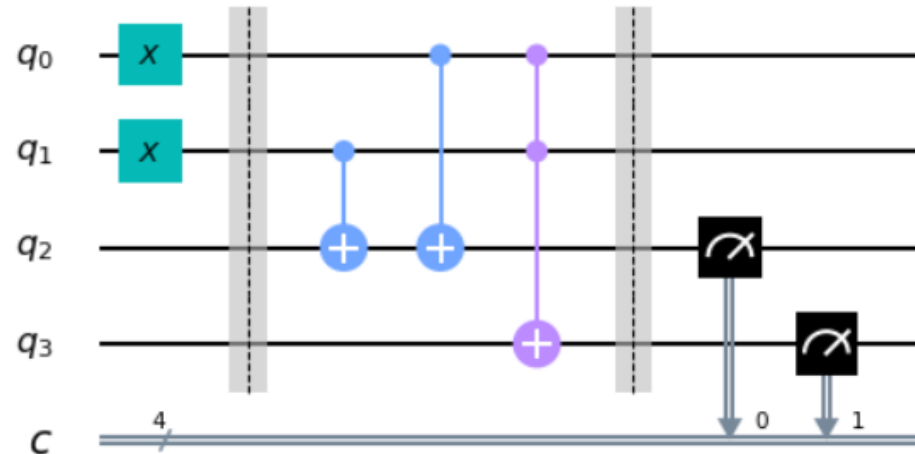
# Qiskit Circuit Example

```
In [1]: from qiskit import QuantumCircuit

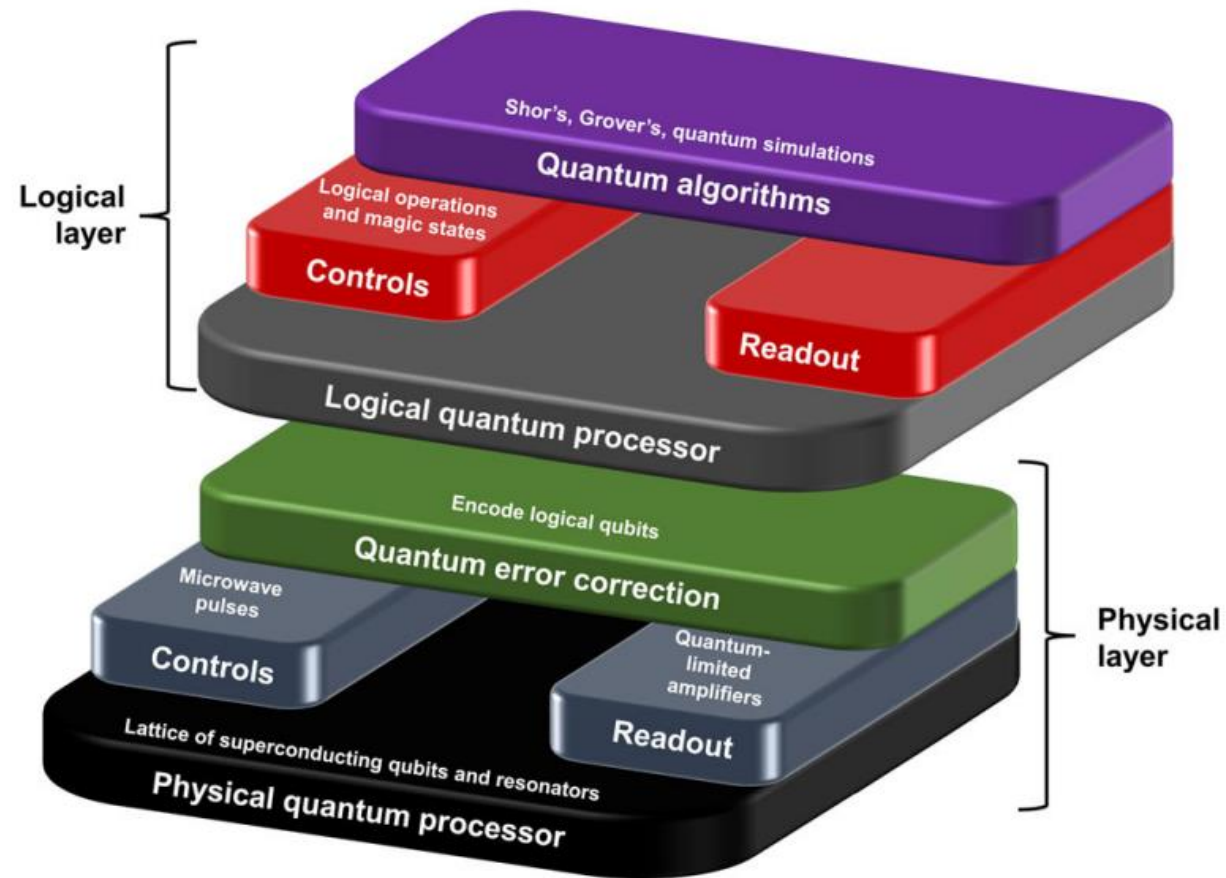
# Create quantum circuit with 4 qubits and 4 classical bits
q_circ = QuantumCircuit(4, 4)
q_circ.x([0,1])      # x gate on q0 & q1
q_circ.barrier()
q_circ.cx(1,2)      # control not gate (control,target)
q_circ.cx(0,2)
q_circ.ccx(0,1,3)   # control control not gate (control1,control2,target)
q_circ.barrier()
q_circ.measure([2, 3], [0, 1])  # measurement (target_qubitlist,classical_bitlist)

q_circ.draw(output='mpl',plot_barriers=True) # draw circuit you can also use: print(circuit_name)
```

Out[1]:



# Quantum Computing Stack



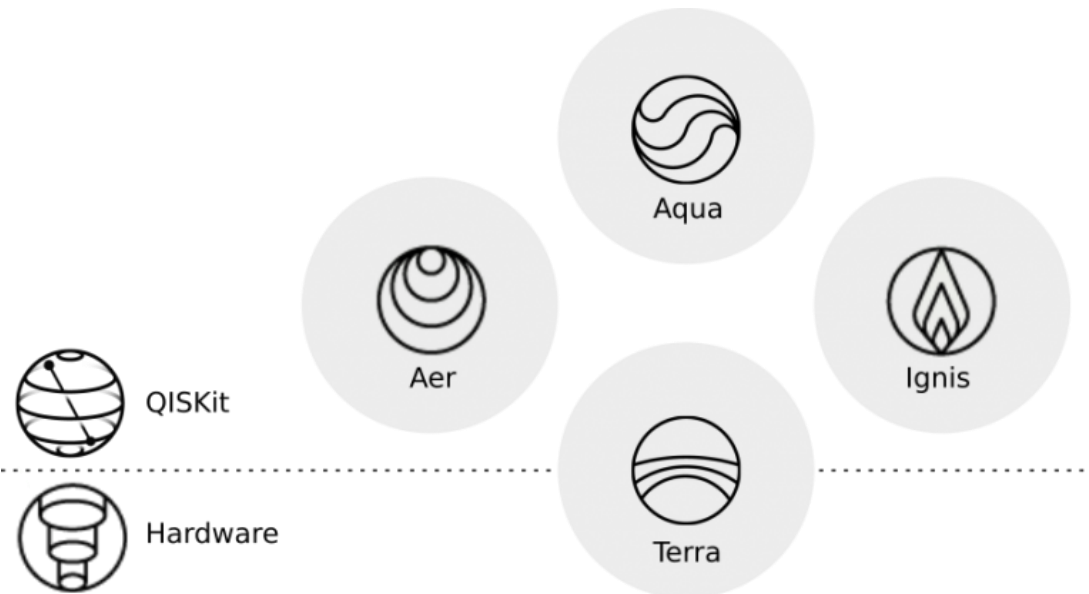
# Qiskit Overview

Institution	IBM
First Release	0.1 on March 7, 2017
Open Source	Yes
License	Apache-2.0
HomePage	<a href="https://qiskit.org/">https://qiskit.org/</a>
Github	<a href="https://github.com/Qiskit">https://github.com/Qiskit</a>
Documentation	<a href="https://qiskit.org/documentation/">https://qiskit.org/documentation/</a>
OS	Mac, Windows, Linux
Language	Python
Quantum Language	<a href="#">OpenQASM</a>

## Version Information

Qiskit Software	Version
Qiskit	0.17.0
Terra	0.12.0
Aer	0.4.1
Ignis	0.2.0
Aqua	0.6.5
IBM Q Provider	0.6.0

# The Qiskit Elements



Terra, the 'earth' element, is the foundation on which the rest of the software lies.

Aer, the 'air' element, permeates all Qiskit elements. For accelerating development via simulators, emulators and debuggers

Aqua, the 'water' element, is the element of life. For building algorithms and applications.

Ignis, the 'fire' element, is dedicated to fighting noise and errors and to forging a new path

# Different Simulator

## Simulator Backends

<code>QasmSimulator</code> ([[configuration, provider]])	Noisy quantum circuit simulator backend.
<code>StatevectorSimulator</code> ([[configuration, provider]])	Ideal quantum circuit statevector simulator
<code>UnitarySimulator</code> ([[configuration, provider]])	Ideal quantum circuit unitary simulator.
<code>PulseSimulator</code> ([[configuration, provider]])	Pulse schedule simulator backend.

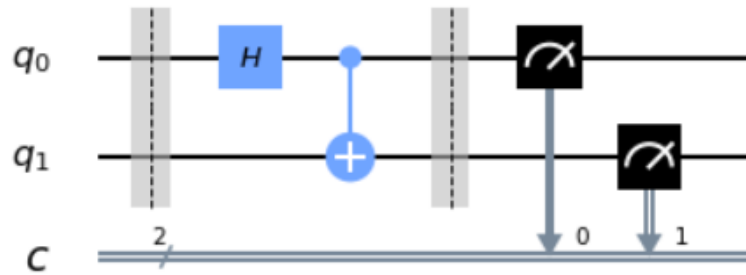
# Qiskit Code Example

In [1]: `from qiskit import QuantumCircuit`

```
q_bell = QuantumCircuit(2, 2)
q_bell.barrier()
q_bell.h(0)
q_bell.cx(0, 1)
q_bell.barrier()
q_bell.measure([0, 1], [0, 1])
```

```
q_bell.draw(output='mpl', plot_barriers=True)
```

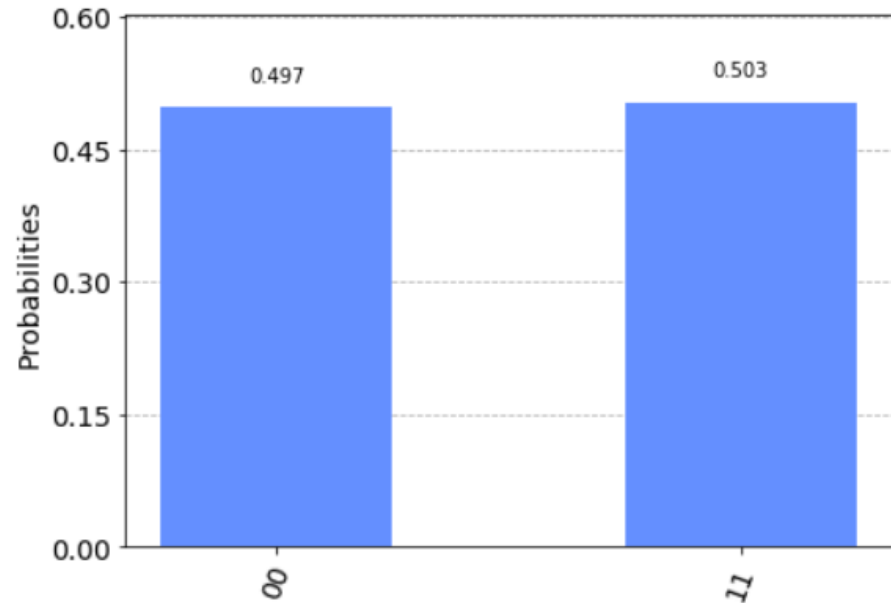
Out[1]:



In [2]: `from qiskit import Aer, execute`  
`from qiskit.visualization import plot_histogram`  
`backend = Aer.get_backend('qasm_simulator')`  
`job_sim = execute(q_bell, backend, shots=100000)`  
`sim_result = job_sim.result()`  
  
`print(sim_result.get_counts(q_bell))`  
`plot_histogram(sim_result.get_counts(q_bell))`

{'11': 50254, '00': 49746}

Out[2]:



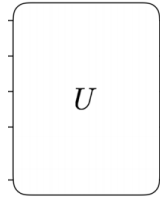
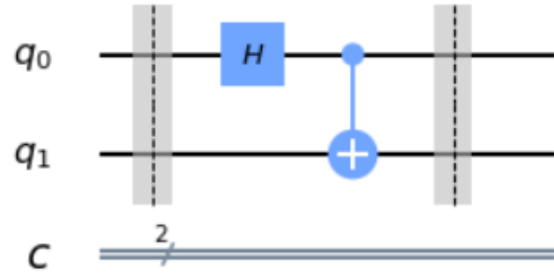
```

from qiskit import QuantumCircuit

q_bell = QuantumCircuit(2, 2)
q_bell.barrier()
q_bell.h(0)
q_bell.cx(0, 1)
q_bell.barrier()

q_bell.draw(output='mpl', plot_barriers=True)

```



```

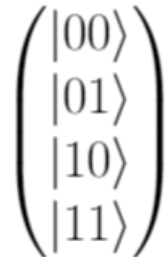
from qiskit import Aer, execute
unitary_backend=Aer.get_backend('unitary_simulator')
result = execute(q_bell,unitary_backend).result()
print(result.get_unitary())

```

```

[[ 0.70710678+0.00000000e+00j  0.70710678-8.65956056e-17j
  0.          +0.00000000e+00j  0.          +0.00000000e+00j]
 [ 0.          +0.00000000e+00j  0.          +0.00000000e+00j
  0.70710678+0.00000000e+00j -0.70710678+8.65956056e-17j]
 [ 0.          +0.00000000e+00j  0.          +0.00000000e+00j
  0.70710678+0.00000000e+00j  0.70710678-8.65956056e-17j]
 [ 0.70710678+0.00000000e+00j -0.70710678+8.65956056e-17j
  0.          +0.00000000e+00j  0.          +0.00000000e+00j]]

```



```

from qiskit import Aer, execute
statevector_backend= Aer.get_backend('statevector_simulator')
result = execute(q_bell,statevector_backend).result()
print(result.get_statevector())

```

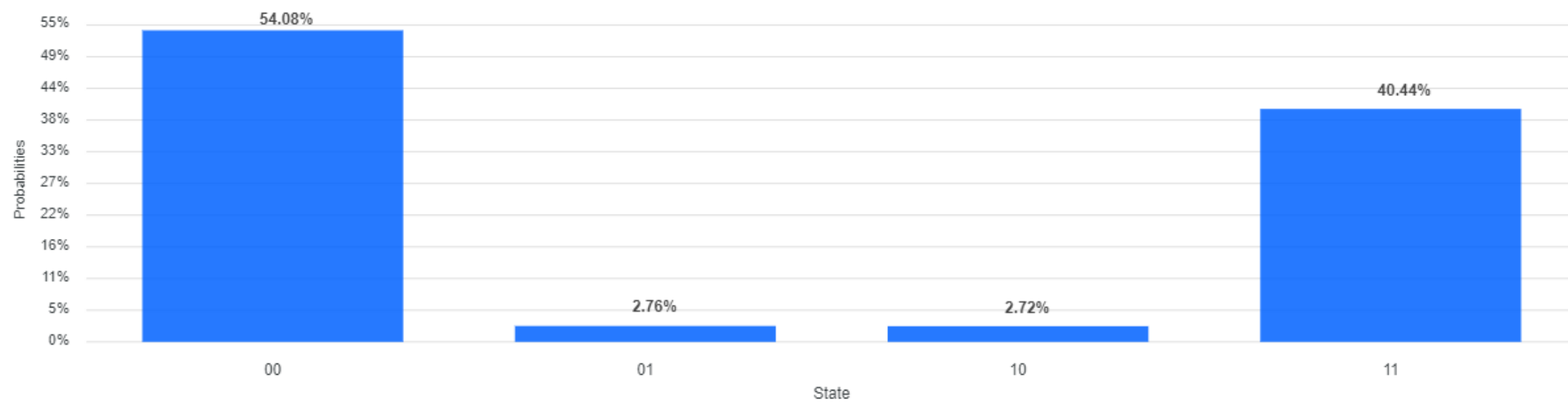
```

[0.70710678+0.j  0.          +0.j  0.          +0.j  0.70710678+0.j]

```

# Real QC

Histogram





# Installation

- Anaconda (highly recommended for learning)
  - pip install qiskit
- IBM online notebook
- This is CS course.

# The Deutsch Algorithm

- **The first** to demonstrate quantum over classical computing.

Deutsch Problem:

Given a black box that implement some Boolean function  $f: \{0,1\} \rightarrow \{0,1\}$ .  
We are promised that the function is either constant or balanced.

$x$	$f_0$	$f_1$	$f_x$	$f_{\bar{x}}$
0	0	1	0	1
1	0	1	1	0

constant

balanced

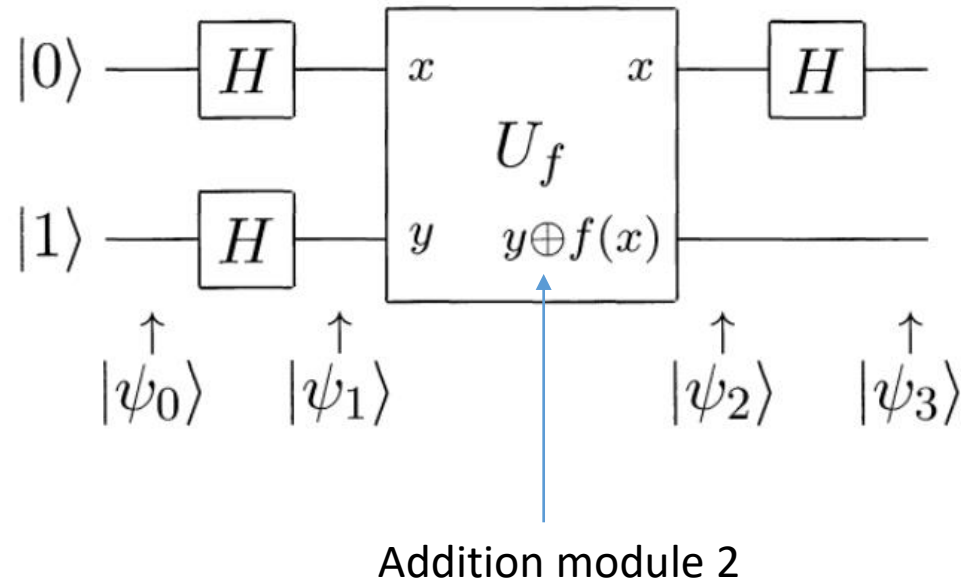
```
if f(0) = 0:  
    if f(1) = 0:  
        print("Constant")  
    else:  
        print("Balanced")  
else:  
    if f(1) = 0:  
        print("Balanced")  
    else:  
        print("Constant")
```

require two function evaluations to figure out the answer.

# The Deutsch Algorithm

- We need only one query on a quantum computer !

$$|\psi_0\rangle = |0\rangle \otimes |1\rangle$$



$$|\psi_1\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

$$|\psi_2\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}}(|0 \oplus f(x)\rangle - |1 \oplus f(x)\rangle)$$

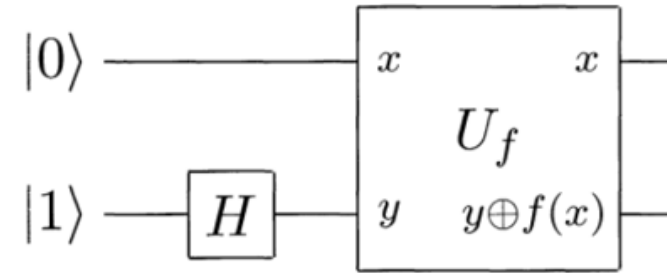
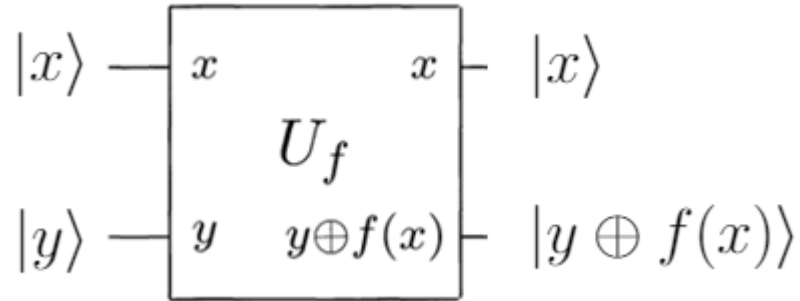
$f$  is Boolean function.

$$|\psi_2\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}}(|f(x)\rangle - |\overline{f(x)}\rangle)$$

# Phase Kick Back

- Useful trick in many quantum algorithm.

Consider Quantum Black box function  $f$



$$U_f \left( |x\rangle \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \right) = |x\rangle \otimes \frac{1}{\sqrt{2}}(|0 \oplus f(x)\rangle - |1 \oplus f(x)\rangle)$$

$$f(x) = 0: \frac{|0 \oplus f(x)\rangle - |1 \oplus f(x)\rangle}{\sqrt{2}} = \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

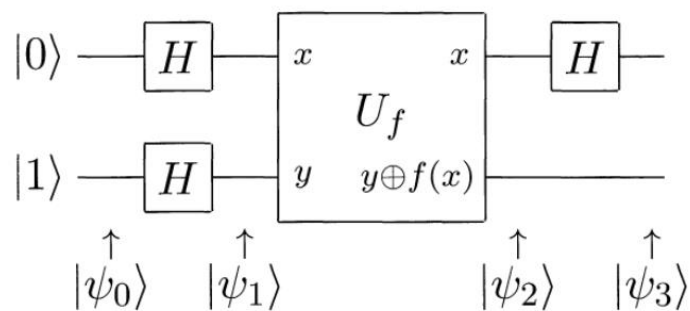
$$f(x) = 1: \frac{|0 \oplus f(x)\rangle - |1 \oplus f(x)\rangle}{\sqrt{2}} = \frac{|1\rangle - |0\rangle}{\sqrt{2}} = - \left( \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right)$$

$$\frac{|0 \oplus f(x)\rangle - |1 \oplus f(x)\rangle}{\sqrt{2}} = (-1)^{f(x)} \left( \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right)$$

$$U_f \left( |x\rangle \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \right) = (-1)^{f(x)} \left( |x\rangle \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \right)$$

$$U_f \left( (\alpha_0|0\rangle + \alpha_1|1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \right) = \left( (-1)^{f(0)}\alpha_0|0\rangle + (-1)^{f(1)}\alpha_1|1\rangle \right) \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

# The Deutsch Algorithm



$$|\psi_0\rangle = |0\rangle \otimes |1\rangle$$

$$|\psi_1\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

$$|\psi_2\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}}(|f(x)\rangle - |\overline{f(x)}\rangle)$$

$$U_f \left( (\alpha_0|0\rangle + \alpha_1|1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \right) = \left( (-1)^{f(0)}\alpha_0|0\rangle + (-1)^{f(1)}\alpha_1|1\rangle \right) \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

$$\begin{aligned} |\psi_2\rangle &= \frac{(-1)^{f(0)}}{\sqrt{2}}|0\rangle \left( \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right) + \frac{(-1)^{f(1)}}{\sqrt{2}}|1\rangle \left( \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right) \\ &= \left( \frac{(-1)^{f(0)}|0\rangle + (-1)^{f(1)}|1\rangle}{\sqrt{2}} \right) \left( \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right) \\ &= (-1)^{f(0)} \left( \frac{|0\rangle + (-1)^{f(0) \oplus f(1)}|1\rangle}{\sqrt{2}} \right) \left( \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right) \end{aligned}$$

$$|\psi_2\rangle = \begin{cases} \pm \left[ \frac{|0\rangle + |1\rangle}{\sqrt{2}} \right] \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right] & \text{if } f(0) = f(1) \\ \pm \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right] \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right] & \text{if } f(0) \neq f(1). \end{cases}$$

$$|\psi_3\rangle = \begin{cases} \pm |0\rangle \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right] & \text{if } f(0) = f(1) \\ \pm |1\rangle \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right] & \text{if } f(0) \neq f(1). \end{cases}$$

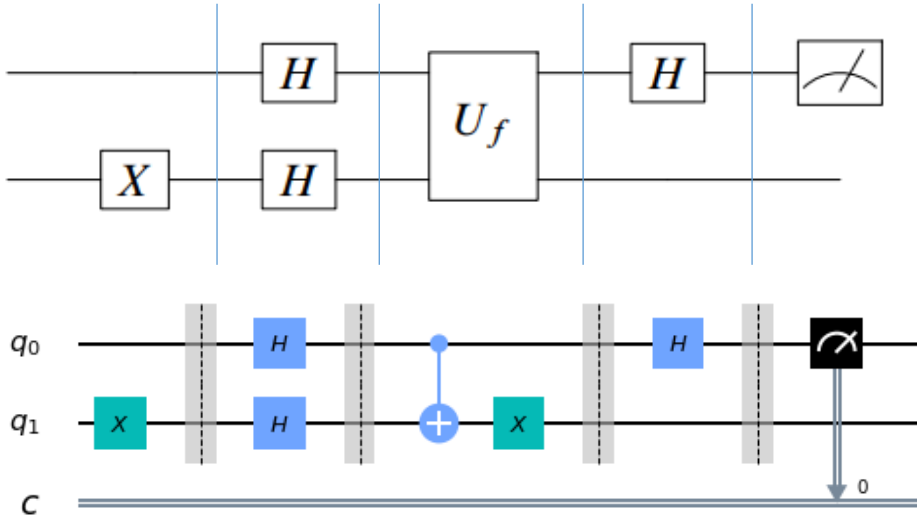
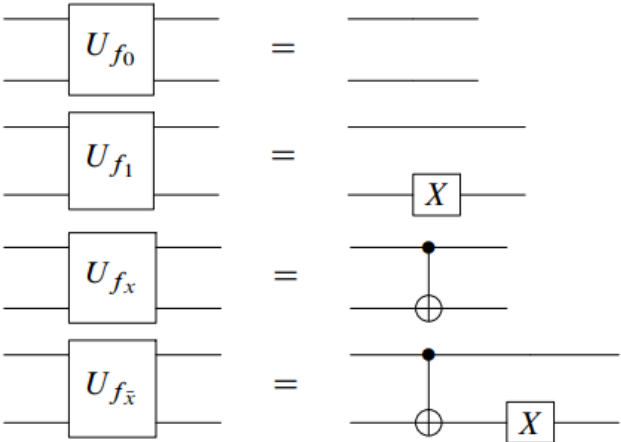
# Qiskit Example

$x$	$f_0$	$f_1$	$f_x$	$f_{\bar{x}}$
0	0	1	0	1
1	0	1	1	0

constant output = 0

$f_0 \rightarrow I$   
 $f_1 \rightarrow -I$   
 $f_x \rightarrow Z$   
 $f_{\bar{x}} \rightarrow -Z$

balanced output = 1



```

from qiskit import QuantumCircuit
q_demo=QuantumCircuit(2,1)

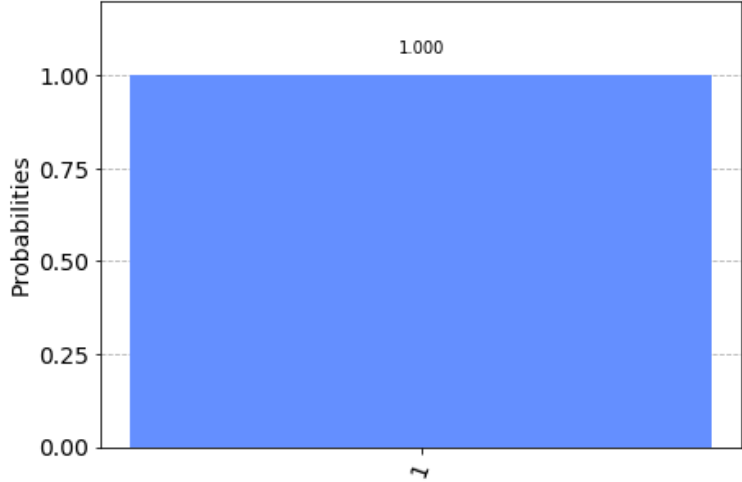
q_demo.x(1)
q_demo.barrier() # psi0
q_demo.h([0,1])
q_demo.barrier() # psi1
q_demo.cx(0,1)
q_demo.x(1)
q_demo.barrier() # psi2
q_demo.h(0)
q_demo.barrier() # psi3
q_demo.measure([0],[0])

q_demo.draw(output='mpl') # draw your circuit

from qiskit import Aer, execute
from qiskit.visualization import plot_histogram
backend = Aer.get_backend('qasm_simulator')
demo_circ = execute(q_demo, backend,memory=False)
result = demo_circ.result()

#memory = result.get_memory(q_demo)
print(result.get_counts(q_demo))
plot_histogram(result.get_counts(q_demo))
    
```

{'1': 1024}



# Extension : The Deutsch-Jozsa algorithm

- This time the function  $f$  is a function from  $n$  bits string to a bit.

## The Deutsch–Jozsa Problem

**Input:** A black-box for computing an unknown function  $f: \{0, 1\}^n \rightarrow \{0, 1\}$ .

**Promise:**  $f$  is either a constant or a balanced function.

**Problem:** Determine whether  $f$  is constant or balanced by making queries to  $f$ .

# The Deutsch-Jozsa algorithm

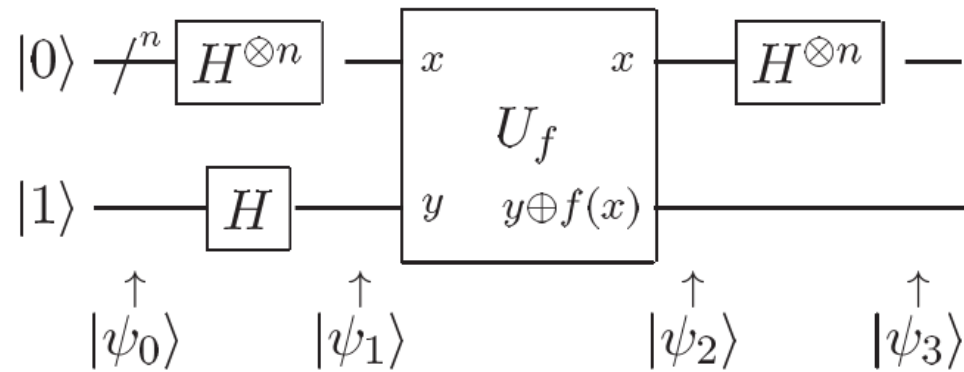
$$|\psi_0\rangle = |0\rangle^{\otimes n} \otimes |1\rangle$$

## The Deutsch-Jozsa Problem

**Input:** A black-box for computing an unknown function  $f: \{0, 1\}^n \rightarrow \{0, 1\}$ .

**Promise:**  $f$  is either a constant or a balanced function.

**Problem:** Determine whether  $f$  is constant or balanced by making queries to  $f$ .



$$|\psi_1\rangle = \frac{1}{\sqrt{2^n}} \sum_x |x\rangle \otimes \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle)$$

$$|\psi_2\rangle = \frac{1}{\sqrt{2^n}} \sum_x (-1)^{f(x)} |x\rangle \otimes \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle)$$

$$|\psi_3\rangle = \frac{1}{\sqrt{2^n}} \sum_y \sum_x (-1)^{f(x) + x \cdot y} |y\rangle \otimes \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle)$$



# Summary

## Algorithm: Deutsch–Jozsa

**Inputs:** (1) A black box  $U_f$  which performs the transformation  $|x\rangle|y\rangle \rightarrow |x\rangle|y \oplus f(x)\rangle$ , for  $x \in \{0, \dots, 2^n - 1\}$  and  $f(x) \in \{0, 1\}$ . It is promised that  $f(x)$  is either *constant* for all values of  $x$ , or else  $f(x)$  is *balanced*, that is, equal to 1 for exactly half of all the possible  $x$ , and 0 for the other half.

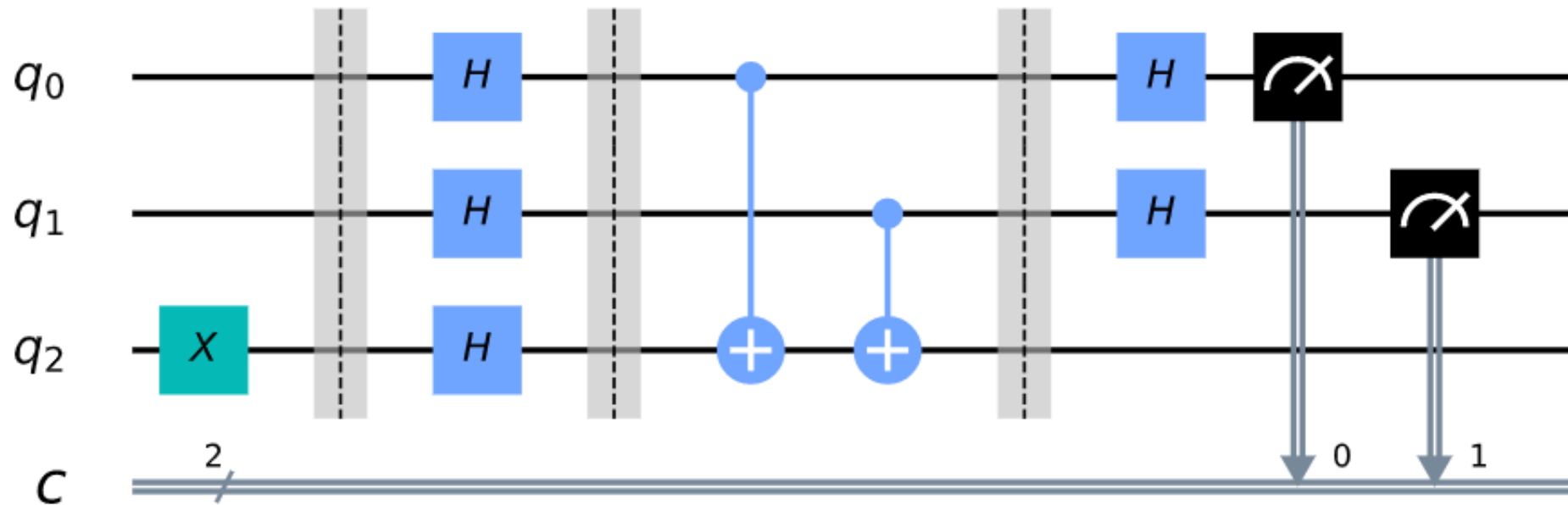
**Outputs:** 0 if and only if  $f$  is constant.

**Runtime:** One evaluation of  $U_f$ . Always succeeds.

### Procedure:

1.  $|0\rangle^{\otimes n}|1\rangle$  initialize state
2.  $\rightarrow \frac{1}{\sqrt{2^n}} \sum_{x=0}^{2^n-1} |x\rangle \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]$  create superposition using Hadamard gates
3.  $\rightarrow \sum_x (-1)^{f(x)} |x\rangle \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]$  calculate function  $f$  using  $U_f$
4.  $\rightarrow \sum_z \sum_x \frac{(-1)^{x \cdot z + f(x)} |z\rangle}{\sqrt{2^n}} \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]$  perform Hadamard transform
5.  $\rightarrow z$  measure to obtain final output  $z$

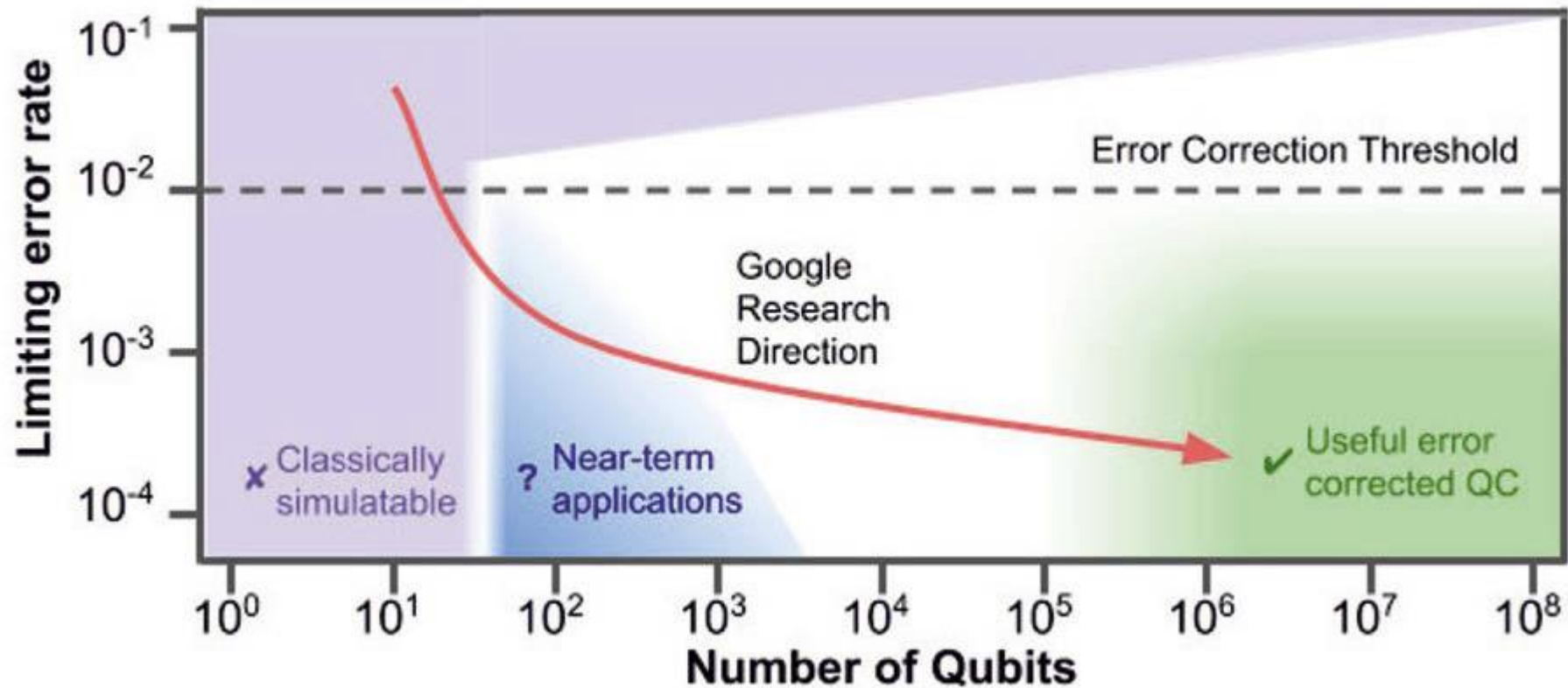
# Qiskit Example



# Improvement?

- The worst case in classical take us  $\frac{2^n}{2} + 1$
  - In quantum we need only one query ..... But, if there exist error ?
- 
- That's why we have Bernstein-Vazirani, Simon's algorithm.

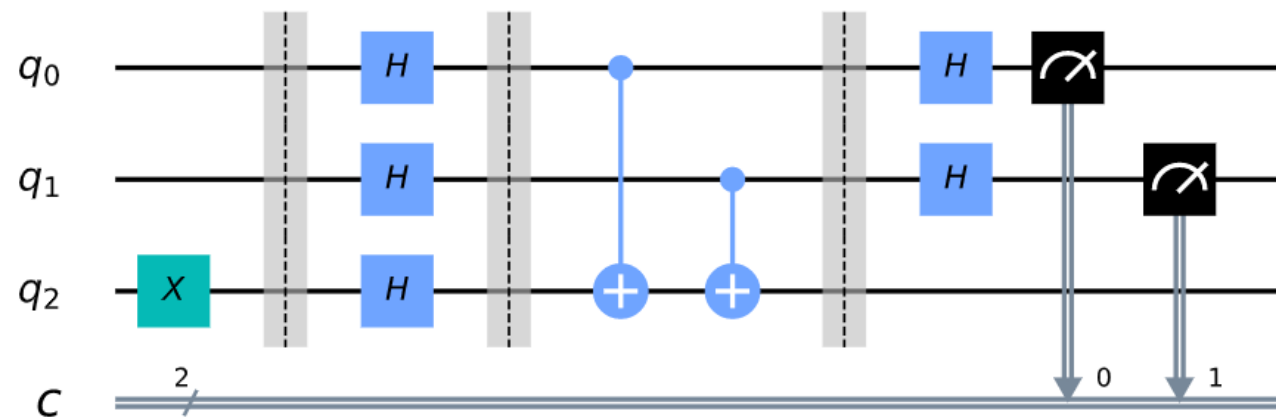
# Where are we now?



# NISQ Quantum Computing

- Noisy Intermediate-Scale Quantum

- Circuit depth is important.



Depth = 6 in this case

# Reference

- Nielsen & Chuang : Quantum Computation and Quantum Information
- Hidary : Quantum Computing: An Applied Approach
- Qiskit Textbook : <https://qiskit.org/textbook/preface.html>